

Document: Emergency Rule

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TITLE 65 STATE LOTTERY COMMISSION

LSA Document #00-197(E)

DIGEST

Temporarily adds rules concerning instant game number 477. Effective August 31, 2000.

SECTION 1. The name of this instant game is “Instant Game Number 477, Tic Tac Two’s”.

SECTION 2. Instant tickets in instant game number 477 shall sell for one dollar (\$1) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 477 shall contain nineteen (19) play symbols and play symbol captions all concealed under a large spot of latex material. One (1) play symbol and play symbol caption representing a prize amount shall appear in a center box labeled “PRIZE”. The remaining play symbols and play symbol captions shall appear in two (2) separate and independent games labeled “GAME 1” and “GAME 2”, respectively. Each game shall contain nine (9) play symbols and play symbol captions arranged in matrixes of three (3) rows and three (3) columns.

(b) The play symbols and play symbol captions appearing in “GAME 1” and “GAME 2” shall consist of the following possible play symbols and play symbol captions:

- (1) 1
ONE**
- (2) 2
TWO**
- (3) 3
THR**
- (4) 4
FOR**
- (5) 5
FIV**
- (6) 6
SIX**
- (7) 7
SVN**
- (8) 8
EGT**
- (9) 9
NIN**

(c) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:

- (1) \$1.00
ONE**
- (2) \$2.00
TWO**
- (3) \$4.00
FOUR**
- (4) \$8.00
EIGHT**
- (5) \$16.00**

- SIXTEEN
- (6) \$32.00
- THY TWO
- (7) \$64.00
- SXY FOUR
- (8) \$200
- TWO HUN
- (9) \$1,000
- ONE THOU

SECTION 4. The holder of a ticket in instant game number 477 shall remove the latex material covering the nineteen (19) play symbols and play symbol captions. A winning play is revealed if three (3) play symbols of "2" are exposed in a row, column, or diagonal in either game entitling the holder to the prize amount in the "PRIZE" box. If a winning play is exposed in both games, the holder is entitled to a prize of double the prize amount in the "PRIZE" box. A player may have only one (1) winning play in "GAME 1" or "GAME 2". The prize amounts and number of winners in instant game number 477 are as follows:

Winning Play and Prize Symbol	Prize Amount	Approximate Number of Winners
1 winning play - \$1.00	\$1	532,000
2 winning plays - \$1.00	\$2	243,000
1 winning play - \$2.00	\$2	60,800
2 winning plays - \$2.00	\$4	91,200
1 winning play - \$4.00	\$4	30,400
2 winning plays - \$4.00	\$8	30,400
1 winning play - \$8.00	\$8	15,200
2 winning plays - \$8.00	\$16	15,200
1 winning play - \$16.00	\$16	7,600
2 winning plays - \$32.00	\$32	2,850
1 winning play - \$32.00	\$32	1,425
2 winning plays - \$64.00	\$64	760
1 winning play - \$64.00	\$64	760
1 winning play - \$200	\$200	76
2 winning plays - \$200	\$400	76
1 winning play - \$1,000	\$1,000	19
2 winning plays - \$1,000	\$2,000	19

SECTION 5. (a) There shall be approximately four million five hundred thousand (4,500,000) instant tickets initially available in instant game number 477.

(b) The odds of winning a prize in instant game number 477 are approximately 1 in 4.42.

(c) All reorders of tickets for instant game number 477 shall have the same:

- (1) prize structure;
- (2) number of prizes per prize pool of two hundred forty thousand (240,000); and
- (3) odds;

as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 477 is June 30, 2001.

SECTION 7. SECTIONS 1 through 6 of this document expire July 31, 2001.

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